

## **Night Game Safety Brief Amendments.**

1. The kit list was done in liaison with our insurance company & the team at Wescott Venture Park. It is for YOUR Safety. You must be wearing & be in possession of these at ALL times. Removal of any of the kit will result in the immediate expulsion from the game/event, NO EXCEPTIONS!!
2. Helmet & Gloves are for personal protection to prevent head/hand injuries.
3. Whistle. If you go down and are still conscious, then start blowing on the whistle for attention.
4. Glow Sticks. You have been Issued 2 Glow Sticks for tonight. They are only to be used in an EMERGENCY. At the end of the event, we will want them returning. The YELLOW one is for If you Have an Accident, still conscious, snap it, shake it & hang up on surrounding undergrowth, then start signalling on your whistle. The BLUE one is for a head count situation. If you think someone is missing from your team, we will call for a head count, count the amount of glow sticks to ascertain if anyone is missing and then from there, we can work out who.
5. Movement. In open areas Ground is undulating with hazards such as rabbit holes etc. Then there are other natural hazards such as trees etc. Look out particularly for the drainage ditches. Move at BEST TACTICAL SPEED
6. Movement In & around buildings. These are man-made hazards, pay particular attention to entrance/exit points, doorways, windows etc, Main hazard outside of buildings are the water pipelines.
7. ORANGE glowsticks have been put up on known, existing hazards. STAY AWAY!
8. You are Responsible for the health & safety of not only yourself but others too. If someone has an issue and you don't respond, you can be held responsible for your inactions.